

WarBirds

WarBirds 2.0 World Map

Terrain file = wbawt1.trn MaxØverlays Map v1.0

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Field	Elev.
F1	- 200
F2	- 590
F3	- 160
F4	- 120
F5*	- 75
F6	- 500
F7	- 50
F8	- 90
F9	- 90
F10*	- 75
F11	- 160
F12	- 200
F13	- 210
F14	- 120
F15*	- 75
F16	- 40
F17	- 50
F18	- 40
F19	- 90
F20*	- 75
F21	- 210
F22	- 160
F23	- 210
F24	- 210
F25	- 250
F26	- 210
F27	- 50
F28	- 200
F29	- 50
F30	- 500
F31	- 175
F32	- 550
* Carrier	

THIS DOCUMENT IS TOP SECRET AND MUST NOT
FALL INTO ENEMY HANDS.
IF FORCED DOWN IN HOSTILE TERRITORY
DESTROY IMMEDIATELY BY FIRE OR INGESTION.

Port

Headquarters

Main - Large / Bomber Field

Medium - Fighter /Bomber Field

Forward - Small / Fighter Field

7	8	9
4	5	6
1	2	3

"Keypad" reference
within each 20 mile
grid square
Grid Coordinates:
(Latitude,Longitude)

