

WarBirds

WarBirds Mediterranean Map

Terrain file = wbmedr11.trn MaxOverlays Map rev 2.0

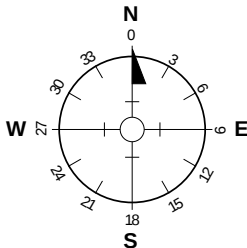
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maxoverlays.warbirds.org

THIS DOCUMENT IS TOP SECRET AND
MUST NOT FALL INTO ENEMY HANDS.
IF FORCED DOWN IN HOSTILE TERRITORY DESTROY
IMMEDIATELY BY FIRE OR INGESTION.

Field	Elev. (ft / m)
F1 (L)	670/210
F2 (M)	1670/510
F3 (M)	540/160
F4 (S)	190/60
F5 (S)	1040/310
F6 (L)	420/120
F7 (M)	670/200
F8 (S)	140/50
F9 (M)	2060/620
F10 (L)	1540/470
F11 (S)	1090/320
F12 (M)	1090/320
F13 (L)	2060/620
F14 (S)	250/80
F15 (S)	2340/720
F16 (S)	1090/320
F17 (M)	920/280
F18 (M)	1360/410
F19 (S)	280/90
F20 (S)	420/120
F21 (C)	75/25*
* Carrier	

City	Elev. (ft / m)
SE	670/210
SW	1670/510
NW	540/160
NE	190/60



7	8	9
4	5	6
1	2	3

"Keypad" reference
within each 20 mile
grid square

Grid Coordinates =
(Longitude, Latitude)

Position Coordinates =
(Lon, Lat, Keypad)
example: (3,4,2)

	Port		City		HQ
	Main (Large) - Bomber Field				
	Medium (Medium) - Fgt/Bmb Field				
	Forward (Small) - Fighter Field				
	Mountain - Elevation in feet (subject to verification)				



