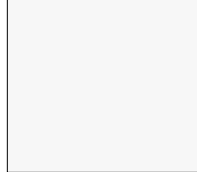




P Pause

esc Exit Mission



E Eject

Aircraft

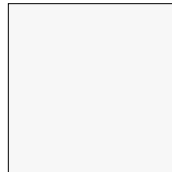
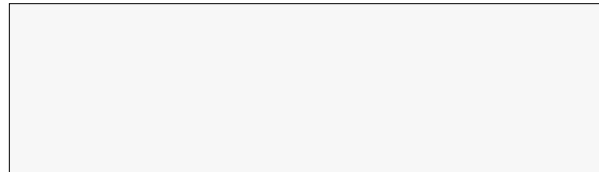
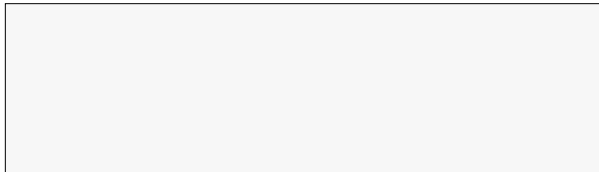
G Gear **R** Rearm
F Flaps **F** Fuel Load
H Arrestor Hook **D** Fuel Dump
D Damage Display

Miscellaneous

W RWR Toggle **I** Instrument Toggle
C HUD Color **F** Fast Time
H HUD Toggle **B** Brightness +
A HUD Altitude **opt** **B** Brightness -

Radar

R Radar Master (A)
Q Radar Mode
S Radar Silent
tab Radar range



Cockpit View	Panel View	External View	Wingman View	Target View	Ground View	Weapon Chase View	Weapon Eye-View	Zoom In	Zoom Out	Throttle Down
--------------	------------	---------------	--------------	-------------	-------------	-------------------	-----------------	---------	----------	---------------

Radar Range
(Shift for back)

This Keyboard Overlay is not intended to be a substitute for the manual. It is designed to be a quick reference to the controls and their locations on the keyboard. The software has many options that can best be learned by reading the instructions provided by the developer. Buy the program.

Construction Instructions:
Trim the edge of one sheet. Overlap onto the second sheet and tape together.

Laminate the Overlay to increase durability.
Clear, self-adhesive, vinyl shelf lining material will work as a substitute.

Cut out the grey sections using an X-Acto or other sharp hobby knife.
Check the fit on your keyboard and trim if necessary.
The overlay shouldn't restrict the movement of any keys.

Storage:
The best way I've found to store my Overlays is to make a folder.
Cut two pieces of stiff cardboard. Mat board works well and comes in colors.
Space them approximately 2mm apart and tape them together at the bottom edge with duct tape or heavy packing tape to form a hinge. Put tape on both sides of the hinge to completely cover the adhesive of the tape.
Separate the overlays with sheets of paper. Index tabs are a nice touch.
Use a heavy binder clip to keep the folder closed.

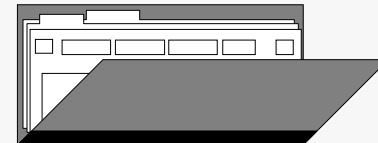
"Paperware" Shareware:
This Overlay was made for my own use but I thought others might like to give. If you keep it and use it (even if you don't) send me email.

Xam@access.mountain.net

Let me know what you thought. I'm always looking for ways to improve my Overlay.

If you would like a printed, laminated Overlay send \$5.00 plus \$2.00 shipping.

Studio Graphics - MaxOverlays
P.O. Box 1223
Fairmont, WV USA 26554-9245



FA-18 Hornet 2.0 is by:
Graphic Simulations Corp
15400 Knoll Trail, #104
Dallas, Texas 75248
USA

Wheel Brake / Speed Brake



A/AG) AA AG VS RCBM WS SSS WS GMTI CM ARAD	Navigation		Weapons / Stores		Flight Controls	
	A Auto Pilot	M Moving Map	I AA Weapon Select	E E/O Display	Keypad	
	T TACN Toggle	N Nav Data Display	J AG Weapon Select	J Jettison Select	Nose Down	
	L ILS Toggle	W Waypoint Select	; Chaff	C ECM	Roll Right 8 Roll Left	
	I IFF	shift U Auto-Land	' Flare	shift J Weapon System Off	4 5 6 Nose Up	



Radio Contact

- shift G** Ground
- shift A** Approach
- shift T** Tower
- shift L** LSO
- shift O** Operations



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Time

- N** 6 hours forward
- E** 1 hour earlier
- L** 1 hour later

Throttle Up	Afterburners (AB1 - AB6)
-------------	--------------------------

it a try.

verlays.

g to:

p.

Printing Size Check

Joystick Controls

- ↑ + ↓** Straight Up
- 45° Up**
- Left 45°** (← + ↑)
- Right 45°** (↑ + →)
- Left**
- Right**
- Back** (← + ↓)
- Right 135°** (↓ + →)
- Left 135°** (← + ↓)

Cycle/Clear Target	Weapon AA	Weapon AG	Afterburner
--------------------	-----------	-----------	-------------

Thrustmaster Joystick FCS Settings

Hat Switch

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

WCS Position _____

Up Center Down No Effect

Thumb High _____

Trigger _____

Thumb Low _____

Pinkey _____

Cockpit View Cockpit View

Rudder **/** **Rudder Center**

(AB1 - AB6)
 Down
 Up
 Release Weapon
THRUSTMASTER